

## Guitar SKILL LIST 10

Arts Education Component	Skill	Date Completed
Creative/Productive	T Demonstrate increased ability to tune each guitar string by ear	
	T Demonstrate ability to tune each guitar string using 5 <sup>th</sup> /4 <sup>th</sup> frets	
	Demonstrate ability to make smooth transitions between common chord progressions	
	R Demonstrate understanding of the role of guitar in a jazz ensemble	
	M Demonstrate skills in reading and writing tablature	
	M Memorize the melody (lead) for an assigned song	
	H Develop appropriate comping rhythms to fit the style of the above assigned song	
	Prepare a Rock/Pop song to performance level	
	M Demonstrate ability to write melody	
	Explain semi-tones (half steps) and whole tones (whole steps) in relation to frets	
	H Demonstrate understanding of a key signature to music	
	Demonstrate understanding of the circle of fifths	
	M Play the following scale patterns and identify the differences between them: Major, Minor, Blues, Pentatonic	
	H Understand the structure of common chords	
	H Demonstrate understanding of I IV V chord progression	
	H Demonstrate an understanding and application of common chord progressions	
	Demonstrate understanding of transposition	
	H Identify by ear chords which are major, minor, 7ths	
	Develop increased usage and understanding of music vocabulary	
	R Demonstrate ability to play rhythms	
	R Demonstrate an understanding of simple Time Signatures	
	R Demonstrate understanding of the differences between straight & swing styles	
	R Demonstrate ability to perform songs of various tempos	
	F Explain how song form differs between genres	
	F Compose a song that demonstrates an understanding of standard song form	
	F Compose a blues song with lyrics that demonstrates an understanding of standard blues form	
	H Prepare an improvised solo over chord changes in a song	
	H Prepare an improvised solo over 12 bar blues progression	
	Prepare a cover song that is built on a maximum of 4 chords	
	Understand and apply PIMA to beginner picking patterns	
	Demonstrate ability to apply consistent basic strumming patterns	

	Demonstrate understanding and application of various articulations	
	<b>D</b> Demonstrate ability to incorporate dynamic contrast and expressive playing into music	
	<b>T</b> Demonstrate understanding of balance	
	Demonstrate understanding of use of microphones and monitors	
	<b>X</b> Demonstrate ability to perform, combining knowledge of all elements of music	
	Use recording & editing technology (when possible) to produce a polished musical product	
	Demonstrate correct cable rolling technique	
<b>Critical/Responsive</b>	Use critical reflection to demonstrate improved ability to play in tune	
	<b>T</b> Use critical reflection to demonstrate improving tone, characteristic of the instrument	
	<b>X</b> Respond critically to music of varying genres	
	Use critical self-reflection to improve performance	
	Use critical peer-reflection to improve performance	
	Demonstrate ability to differentiate between critical analysis and personal preference	
	Demonstrate understanding of connecting body language to performance presentation	
	Develop an understanding of acoustical implications (of a space) on performance	
	Investigate ways in which music is connected to other areas of study	
	Use various recording technology for self-assessment	
<b>Cultural/Historical</b>	Identify influential artists throughout history	
	Identify influential Canadian artists throughout history	
	Identify and describe an influential musician who plays your instrument	
	Attend live performances	
	Demonstrate an awareness of existing careers in the field of music	
	Identify influential Indigenous artists throughout history	
	Demonstrate an awareness of significant historic and political events as they relate to music	

**Elements of Music Key:**

- R = Rhythm: (beat, meter, tempo, syncopation)
- D = Dynamics: (forte, piano, [etc.], crescendo, decrescendo)
- M = Melody: (pitch, theme, conjunct, disjunct)
- H = Harmony: (chord, progression, consonance, dissonance, key, tonality, atonality)
- T = Tone color: (register, range, instrumentation)
- X = Texture: (monophonic, homophonic, polyphonic, imitation, counterpoint)
- F = Form: (binary, ternary, strophic, through-composed)